

# 3D Landscape



# 3D Models in Graphic Design



***Summer* by Peter Tarka**

**3D designers dream up new compositions and shapes over 2D work like drawing and painting.**



**3D experience in retail**

**Some brands experiment with adding 3D experiences to their retail stores and online shopping to give shoppers an idea of what a product would look like in 3D.**

# **You will need...**

- **A box (cereal box will work)**
  - **Card**
  - **Paper**
  - **Cellotape**
  - **Scissors**
- **Pencils or markers or anything you enjoy drawing with**
- **Something to add colour - paint or coloured paper or colouring pencils**

# Landscape

**Landscape is one of the principal types or genres of subject in Western art**



**The Spring Fresco, from Akrotiri,  
Thera (Santorini), Minoan  
Civilization, 16th Century BC**

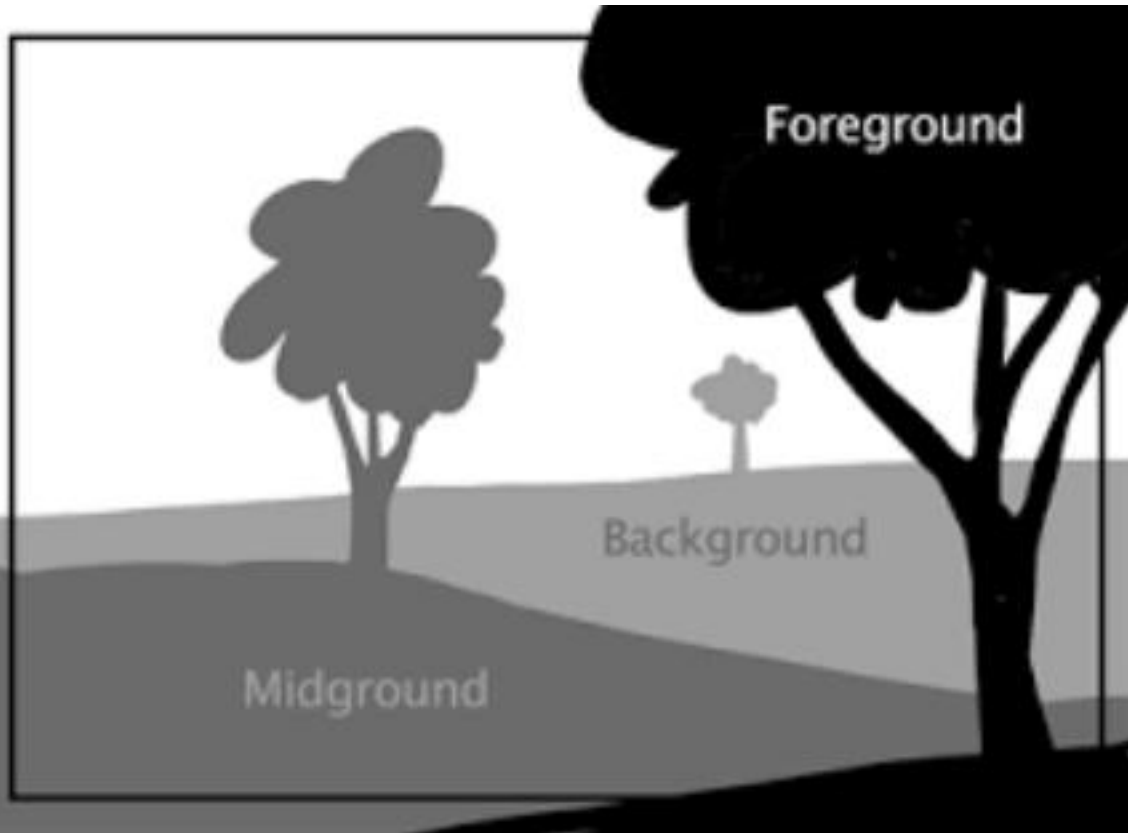


**John Constable  
Flatford Mill (1816-7)**



**Charlotte Ager  
Horses This Time (2019)**

# Elements of a landscape art work



**Foreground** - Generally closer to the bottom of the composition, although that isn't always the case. Because this part of the scene is closest to the viewer the objects appear to be larger.

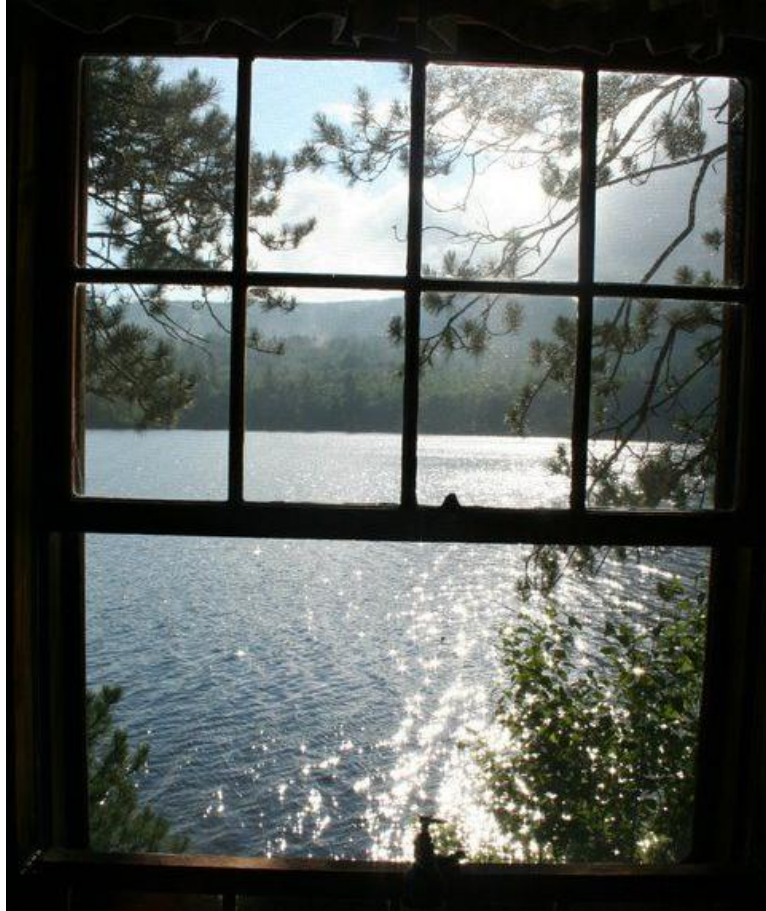
**Background** - The furthest away. It gives some context to the scene, where it might be taking place. Because items in the background are meant to appear farther away they are much smaller in size, duller in color, and contain less detail than objects that are close to the viewer.

**Middleground** - The space naturally occurring between the foreground and the background.

# Look outside!



# Process



**Work from a photograph or directly from the view from your window**



**Design drawing, identify the foreground, middleground and background**



**Draw each element of the landscape seperatly**



**Connect each piece to the box with glue or cellotape to box**



**Thank You!**